GooDisplay



1.54 inch
E-paper Display Series

GooDisplay®

GDEY0154D67

Dalian Good Display Co., Ltd.

Product Specifications





Customer	**Standard**
Description	**1.54” E-PAPER DISPLAY**
Model Name	**GDEY0154D67**
Date	**2024/04/17**
Revision	**1.2**

	Design Engineering		
	Approval	**Check**	**Design**
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REVISION HISTORY

Rev	Date	Item	Page	Remark
1.0	NOV.23.2020	New Creation	ALL	
1.1	DEC.14.2023	Note 5-4	9	From Low to High
1.2	Apr.17.2024	Items 11 ~ 15	30~35	Update Reliability test, Inspection method and condition

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1. Over View

GDEY0154D67 is a TFT active matrix electrophoretic display, with interface and a reference system design. The 1.54” active area contains 200×200 pixels, and has 1-bit black/white full display capabilities. An integrated circuit contains gate buffer, source buffer, interface, timing control logic, oscillator, DC-DC, SRAM, LUT, VCOM and border are supplied with each panel.

2.Features

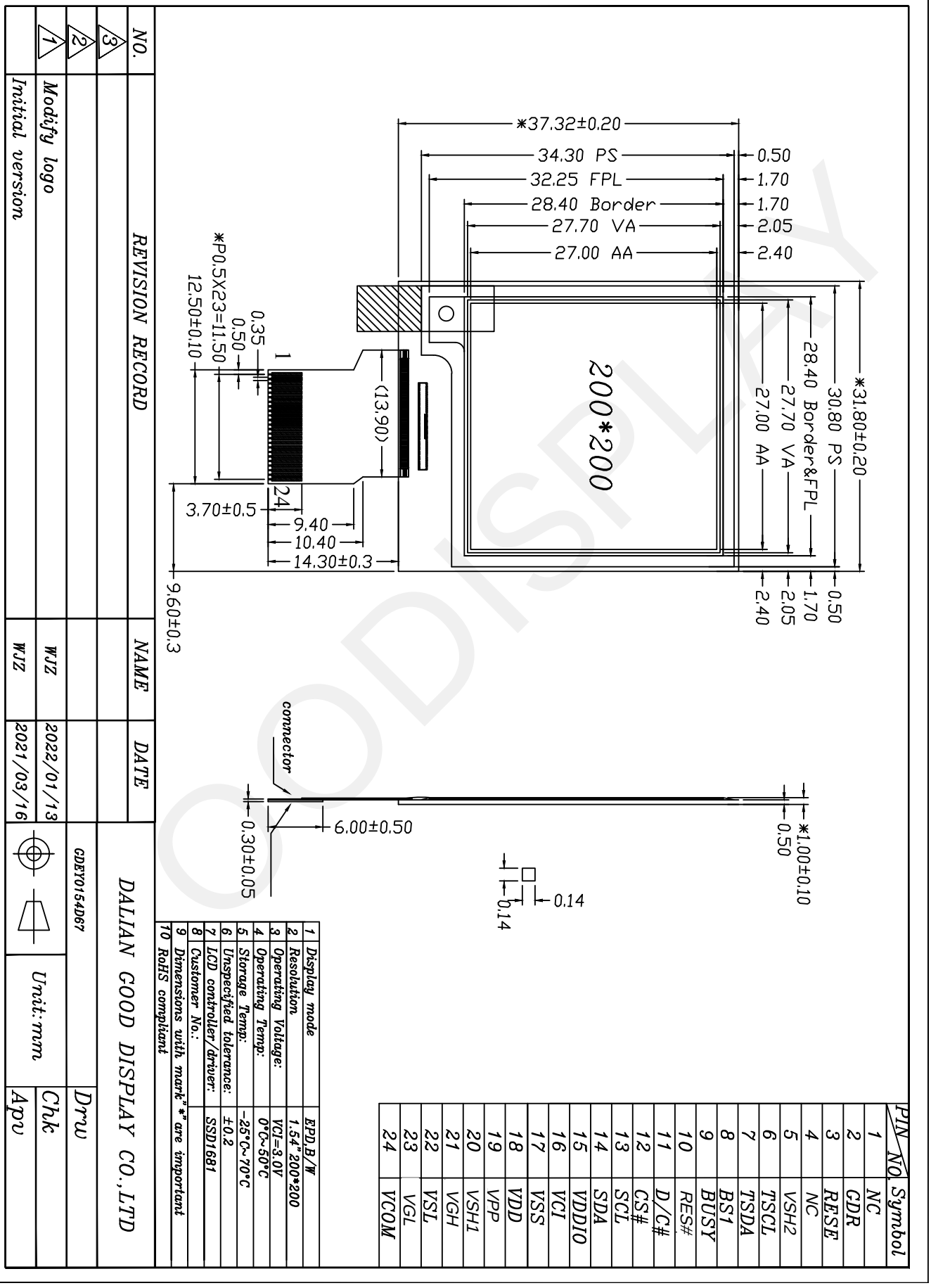
- High contrast
- High reflectance
- Ultra wide viewing angle
- Ultra low power consumption
- Pure reflective mode
- Bi-stable
- Commercial temperature range
- Landscape, portrait mode
- Antiglare hard-coated front-surface
- Low current sleep mode
- On chip display RAM
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and source driving voltage
- I2C Signal Master Interface to read external temperature sensor
- Available in COG package IC thickness 300um

3.Mechanical Specifications

Parameter	Specifications	Unit	Remark
Screen Size	1.54	Inch	
Display Resolution	200(H)×200(V)	Pixel	Dpi:184
Active Area	27.0(H)×27.0(V)	mm	
Pixel Pitch	0.14×0.14	mm	
Pixel Configuration	Square		
Outline Dimension	31.80(H)×37.32(V) ×1.0(D)	mm	
Weight	2.18±0.5	g	

4. Mechanical Drawing of EPD module

CUSTOMER'S APPROVED: | DATE: | PAGE:1/1



NO.	REVISION RECORD	NAME	DATE
3			
2			
1	Modify logo	WJZ	2022/01/13
	Initial version	WJZ	2021/03/16

DALIAN GOOD DISPLAY CO.,LTD

GDEY0154D67 | Unit:mm | Drw | Chk | Apv

PIN NO.	Symbol
1	NC
2	GDR
3	RESE
4	NC
5	VSH2
6	TSCL
7	TSDA
8	BS1
9	BUSY
10	RES#
11	D/C#
12	CS#
13	SCL
14	SDA
15	VDDIO
16	VCI
17	VSS
18	VDD
19	VPP
20	VSH1
21	VGH
22	VSL
23	VGL
24	VCOM

1	Display mode	EPD_B/W
2	Resolution	1.54" 200*200
3	Operating Voltage:	VCI=3.0V
4	Operating Temp:	0°C~50°C
5	Storage Temp:	-25°C~70°C
6	Unspecified tolerance:	±0.2
7	LCD controller/driver:	SSD1681
8	Customer No.:	
9	Dimensions with mark"*" are important	
10	RoHS compliant	

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5. Input /Output Pin Assignment

No.	Name	I/O	Description	Remark
1	NC		Do not connect with other NC pins	Keep Open
2	GDR	O	N-Channel MOSFET Gate Drive Control	
3	RESE	I	Current Sense Input for the Control Loop	
4	NC	NC	Do not connect with other NC pins	Keep Open
5	VSH2	C	Positive Source driving voltage(Red)	
6	TSCL	O	I^2C Interface to digital temperature sensor Clock pin	
7	TSDA	I/O	I^2C Interface to digital temperature sensor Data pin	
8	BS1	I	Bus Interface selection pin	Note 5-5
9	BUSY	O	Busy state output pin	Note 5-4
10	RES#	I	Reset signal input. Active Low.	Note 5-3
11	D/C#	I	Data /Command control pin	Note 5-2
12	CS#	I	Chip select input pin	Note 5-1
13	SCL	I	Serial Clock pin (SPI)	
14	SDA	I	Serial Data pin (SPI)	
15	VDDIO	P	Power Supply for interface logic pins It should be connected with VCI	
16	VCI	P	Power Supply for the chip	
17	VSS	P	Ground	
18	VDD	C	Core logic power pin VDD can be regulated internally from VCI. A capacitor should be connected between VDD and VSS	
19	VPP	P	FOR TEST	
20	VSH1	C	Positive Source driving voltage	
21	VGH	C	Power Supply pin for Positive Gate driving voltage and VSH1	
22	VSL	C	Negative Source driving voltage	
23	VGL	C	Power Supply pin for Negative Gate driving voltage VCOM and VSL	
24	VCOM	C	VCOM driving voltage	

Note 5-1: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS# is pulled Low.
Note 5-2: This pin (D/C#) is Data/Command control pin connecting to the MCU. When the pin

is pulled High, the data will be interpreted as data. When the pin is pulled Low, the data will be interpreted as command.
Note 5-3: This pin (RES#) is reset signal input. The Reset is active low.
Note 5-4: This pin (BUSY) is Busy state output pin. When Busy is High, the operation of chip should not be interrupted and any commands should not be issued to the module. The driver IC will put Busy pin High when the driver IC is working such as:

Outputting display waveform; or

Communicating with digital temperature sensor

Note 5-5: This pin (BS1) is for 3-line SPI or 4-line SPI selection. When it is "Low", 4-line SPI is selected. When it is"High", 3-line SPI (9 bits SPI) is selected. Please refer to below Table.

BS1 State	MCU Interface
L	4-lines serial peripheral interface(SPI) - 8 bits SPI
H	3- lines serial peripheral interface(SPI) - 9 bits SPI

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6. Command Table

<table>
<tr><th colspan="12">Command Table</th></tr>
<tr><th>R/W#</th><th>D/C#</th><th>Hex</th><th>D7</th><th>D6</th><th>D5</th><th>D4</th><th>D3</th><th>D2</th><th>D1</th><th>D0</th><th>Command</th><th>Description</th></tr>
<tr><td>0</td><td>0</td><td>01</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td rowspan="4">Driver Output control</td><td rowspan="4">Gate setting
A[8:0]= C7h [POR], 200 MUX
MUX Gate lines setting as (A[8:0] + 1).

B[2:0] = 000 [POR].
Gate scanning sequence and direction

B[2]: GD
Selects the 1st output Gate
GD=0 [POR],
G0 is the 1st gate output channel, gate output sequence is G0,G1, G2, G3, …
GD=1,
G1 is the 1st gate output channel, gate output sequence is G1, G0, G3, G2, …

B[1]: SM
Change scanning order of gate driver.
SM=0 [POR],
G0, G1, G2, G3…199 (left and right gate interlaced)
SM=1,
G0, G2, G4 …G198, G1, G3, …G199

B[0]: TB
TB = 0 [POR], scan from G0 to G199
TB = 1, scan from G199 to G0.</td></tr>
<tr><td>0</td><td>1</td><td></td><td>A_7</td><td>A_6</td><td>A_5</td><td>A_4</td><td>A_3</td><td>A_2</td><td>A_1</td><td>A_0</td></tr>
<tr><td>0</td><td>1</td><td></td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>A_8</td></tr>
<tr><td>0</td><td>1</td><td></td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>B_2</td><td>B_1</td><td>B_0</td></tr>
<tr><td colspan="13"></td></tr>
<tr><td>0</td><td>0</td><td>03</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td rowspan="2">Gate Driving voltage Control</td><td rowspan="2">Set Gate driving voltage
A[4:0] = 00h [POR]
VGH setting from 10V to 20V
<table><tr><th>A[4:0]</th><th>VGH</th><th>A[4:0]</th><th>VGH</th></tr><tr><td>00h</td><td>20</td><td>0Dh</td><td>15</td></tr><tr><td>03h</td><td>10</td><td>0Eh</td><td>15.5</td></tr><tr><td>04h</td><td>10.5</td><td>0Fh</td><td>16</td></tr><tr><td>05h</td><td>11</td><td>10h</td><td>16.5</td></tr><tr><td>06h</td><td>11.5</td><td>11h</td><td>17</td></tr><tr><td>07h</td><td>12</td><td>12h</td><td>17.5</td></tr><tr><td>08h</td><td>12.5</td><td>13h</td><td>18</td></tr><tr><td>07h</td><td>12</td><td>14h</td><td>18.5</td></tr><tr><td>08h</td><td>12.5</td><td>15h</td><td>19</td></tr><tr><td>09h</td><td>13</td><td>16h</td><td>19.5</td></tr><tr><td>0Ah</td><td>13.5</td><td>17h</td><td>20</td></tr><tr><td>0Bh</td><td>14</td><td>Other</td><td>NA</td></tr><tr><td>0Ch</td><td>14.5</td><td></td><td></td></tr></table></td></tr>
<tr><td>0</td><td>1</td><td></td><td>0</td><td>0</td><td>0</td><td>A_4</td><td>A_3</td><td>A_2</td><td>A_1</td><td>A_0</td></tr>
</table>

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Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	04	0	0	0	0	0	1	0	0	Source Driving voltage Control	Set Source driving voltage A[7:0] = 41h [POR], VSH1 at 15V B[7:0] = A8h [POR], VSH2 at 5V. C[7:0] = 32h [POR], VSL at -15V Remark: VSH1>=VSH2
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		

A[7]/B[7] = 1,
VSH1/VSH2 voltage setting from 2.4V to 8.8V

A/B[7:0]	VSH1/VSH2	A/B[7:0]	VSH1/VSH2
8Eh	2.4	AFh	5.7
8Fh	2.5	B0h	5.8
90h	2.6	B1h	5.9
91h	2.7	B2h	6
92h	2.8	B3h	6.1
93h	2.9	B4h	6.2
94h	3	B5h	6.3
95h	3.1	B6h	6.4
96h	3.2	B7h	6.5
97h	3.3	B8h	6.6
98h	3.4	B9h	6.7
99h	3.5	BAh	6.8
9Ah	3.6	BBh	6.9
9Bh	3.7	BCh	7
9Ch	3.8	BDh	7.1
9Dh	3.9	BEh	7.2
9Eh	4	BFh	7.3
9Fh	4.1	C0h	7.4
A0h	4.2	C1h	7.5
A1h	4.3	C2h	7.6
A2h	4.4	C3h	7.7
A3h	4.5	C4h	7.8
A4h	4.6	C5h	7.9
A5h	4.7	C6h	8
A6h	4.8	C7h	8.1
A7h	4.9	C8h	8.2
A8h	5	C9h	8.3
A9h	5.1	CAh	8.4
AAh	5.2	CBh	8.5
ABh	5.3	CCh	8.6
ACh	5.4	CDh	8.7
ADh	5.5	CEh	8.8
AEh	5.6	Other	NA

A[7]/B[7] = 0,
VSH1/VSH2 voltage setting from 9V to 17V

A/B[7:0]	VSH1/VSH2	A/B[7:0]	VSH1/VSH2
23h	9	3Ch	14
24h	9.2	3Dh	14.2
25h	9.4	3Eh	14.4
26h	9.6	3Fh	14.6
27h	9.8	40h	14.8
28h	10	41h	15
29h	10.2	42h	15.2
2Ah	10.4	43h	15.4
2Bh	10.6	44h	15.6
2Ch	10.8	45h	15.8
2Dh	11	46h	16
2Eh	11.2	47h	16.2
2Fh	11.4	48h	16.4
30h	11.6	49h	16.6
31h	11.8	4Ah	16.8
32h	12	4Bh	17
33h	12.2	Other	NA
34h	12.4		
35h	12.6		
36h	12.8		
37h	13		
38h	13.2		
39h	13.4		
3Ah	13.6		
3Bh	13.8		

C[7] = 0,
VSL setting from -5V to -17V

C[7:0]	VSL
0Ah	-5
0Ch	-5.5
0Eh	-6
10h	-6.5
12h	-7
14h	-7.5
16h	-8
18h	-8.5
1Ah	-9
1Ch	-9.5
1Eh	-10
20h	-10.5
22h	-11
24h	-11.5
26h	-12
28h	-12.5
2Ah	-13
2Ch	-13.5
2Eh	-14
30h	-14.5
32h	-15
34h	-15.5
36h	-16
38h	-16.5
3Ah	-17
Other	NA

0	0	08	0	0	0	0	1	0	0	0	Initial Code Setting OTP Program	Program Initial Code Setting The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	09	0	0	0	0	1	0	0	1	Write Register for Initial Code Setting	Write Register for Initial Code Setting Selection A[7:0] ~ D[7:0]: Reserved Details refer to Application Notes of Initial Code Setting
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		
0	1		D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0		
0	0	0A	0	0	0	0	1	0	1	0	Read Register for Initial Code Setting	Read Register for Initial Code Setting

Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	0C	0	0	0	0	1	1	0	0	Booster Soft start Control	Booster Enable with Phase 1, Phase 2 and Phase 3 for soft start current and duration setting.
0	1		1	A_6	A_5	A_4	A_3	A_2	A_1	A_0		A[7:0] -> Soft start setting for Phase1 = 8Bh [POR]
0	1		1	B_6	B_5	B_4	B_3	B_2	B_1	B_0		B[7:0] -> Soft start setting for Phase2 = 9Ch [POR]
0	1		1	C_6	C_5	C_4	C_3	C_2	C_1	C_0		C[7:0] -> Soft start setting for Phase3 = 96h [POR]
0	1		0	0	D_5	D_4	D_3	D_2	D_1	D_0		D[7:0] -> Duration setting = 0Fh [POR]

Bit Description of each byte:
A[6:0] / B[6:0] / C[6:0]:

Bit[6:4]	Driving Strength Selection
000	1(Weakest)
001	2
010	3
011	4
100	5
101	6
110	7
111	8(Strongest)

Bit[3:0]	Min Off Time Setting of GDR [Time unit]
0000 ~ 0011	NA
0100	2.6
0101	3.2
0110	3.9
0111	4.6
1000	5.4
1001	6.3
1010	7.3
1011	8.4
1100	9.8
1101	11.5
1110	13.8
1111	16.5

D[5:0]: duration setting of phase
D[5:4]: duration setting of phase 3
D[3:2]: duration setting of phase 2
D[1:0]: duration setting of phase 1

Bit[1:0]	Duration of Phase [Approximation]
00	10ms
01	20ms
10	30ms
11	40ms

0	0	10	0	0	0	1	0	0	0	0	Deep Sleep mode	Deep Sleep mode Control:
0	1		0	0	0	0	0	0	A_1	A_0		

A[1:0] :	Description
00	Normal Mode [POR]
01	Enter Deep Sleep Mode 1
11	Enter Deep Sleep Mode 2

After this command initiated, the chip will enter Deep Sleep Mode, BUSY pad will keep output high.
Remark:
To Exit Deep Sleep mode, User required to send HWRESET to the driver

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Command Table												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	14	0	0	0	1	0	1	0	0	HV Ready Detection	HV ready detection A[7:0] = 00h [POR] The command required CLKEN=1 and ANALOGEN=1. Refer to Register 0x22 for detail. After this command initiated, HV Ready detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).
0	1		0	A_6	A_5	A_4	0	A_2	A_1	A_0		A[6:4]=n for cool down duration: 10ms x (n+1) A[2:0]=m for number of Cool Down Loop to detect. The max HV ready duration is 10ms x (n+1) x (m) HV ready detection will be trigger after each cool down time. The detection will be completed when HV is ready. For 1 shot HV ready detection, A[7:0] can be set as 00h.
0	0	15	0	0	0	1	0	1	0	1	VCI Detection	VCI Detection A[2:0] = 100 [POR] , Detect level at 2.3V A[2:0] : VCI level Detect A[2:0] VCI level 011 2.2V 100 2.3V 101 2.4V 110 2.5V 111 2.6V Other NA The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. After this command initiated, VCI detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).
0	1		0	0	0	0	0	A_2	A_1	A_0		
0	0	18	0	0	0	1	1	0	0	0	Temperature Sensor Control	Temperature Sensor Selection A[7:0] = 48h [POR], external temperatrure sensor A[7:0] = 80h Internal temperature sensor
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	0	1A	0	0	0	1	1	0	1	0	Temperature Sensor Control (Write to temperature register)	Write to temperature register. A[11:0] = 7FFh [POR]
0	1		A_{11}	A_{10}	A_9	A_8	A_7	A_6	A_5	A_4		
0	1		A_3	A_2	A_1	A_0	0	0	0	0		
0	0	1B	0	0	0	1	1	0	1	1	Temperature Sensor Control (Read from temperature register)	Read from temperature register.
1	1		A_{11}	A_{10}	A_9	A_8	A_7	A_6	A_5	A_4		
1	1		A_3	A_2	A_1	A_0	0	0	0	0		
0	0	12	0	0	0	1	0	0	1	0	SW RESET	It resets the commands and parameters to their S/W Reset default values except R10h-Deep Sleep Mode During operation, BUSY pad will output high. Note: RAM are unaffected by this command.

Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	1C	0	0	0	1	1	1	0	0	Temperature Sensor Control (Write Command to External temperature sensor)	Write Command to External temperature sensor. A[7:0] = 00h [POR], B[7:0] = 00h [POR], C[7:0] = 00h [POR], A[7:6] A[7:6] – Select no of byte to be sent 00 – Address + pointer 01 – Address + pointer + 1st parameter 10 – Address + pointer + 1st parameter + 2nd pointer 11 – Address A[5:0] – Pointer Setting B[7:0] – 1st parameter C[7:0] – 2nd parameter The command required CLKEN=1. Refer to Register 0x22 for detail. After this command initiated, Write Command to external temperature sensor starts. BUSY pad will output high during operation.
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		
0	0	20	0	0	1	0	0	0	0	0	Master Activation	Activate Display Update Sequence The Display Update Sequence Option is located at R22h. BUSY pad will output high during operation. User should not interrupt this operation to avoid corruption of panel images.
0	0	21	0	0	1	0	0	0	0	1	Display Update Control 1	RAM content option for Display Update A[7:0] = 00h [POR] B[7:0] = 00h [POR] A[7:4] Red RAM option 0000 – Normal 0100 – Bypass RAM content as 0 1000 – Inverse RAM content A[3:0] BW RAM option 0000 – Normal 0100 – Bypass RAM content as 0 1000 – Inverse RAM content
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	0	11	0	0	0	1	0	0	0	1	Data Entry mode setting	Define data entry sequence A[2:0] = 011 [POR] A [1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 –Y decrement, X decrement, 01 –Y decrement, X increment, 10 –Y increment, X decrement, 11 –Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR] AM = 1, the address counter is updated in the Y direction.
0	1		0	0	0	0	0	A_2	A_1	A_0		

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Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	22	0	0	1	0	0	0	1	0	Display Update Control 2	Display Update Sequence Option: Enable the stage for Master Activation A[7:0]= FFh (POR)
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		

Operating sequence	Parameter (in Hex)
Enable clock signal	80
Disable clock signal	01
Enable clock signal ➔ Enable Analog	C0
Disable Analog ➔ Disable clock signal	03
Enable clock signal ➔ Load LUT with DISPLAY Mode 1 ➔ Disable clock signal	91
Enable clock signal ➔ Load LUT with DISPLAY Mode 2 ➔ Disable clock signal	99
Enable clock signal ➔ Load temperature value ➔ Load LUT with DISPLAY Mode 1 ➔ Disable clock signal	B1
Enable clock signal ➔ Load temperature value ➔ Load LUT with DISPLAY Mode 2 ➔ Disable clock signal	B9
Enable clock signal ➔ Enable Analog ➔ Display with DISPLAY Mode 1 ➔ Disable Analog ➔ Disable OSC	C7
Enable clock signal ➔ Enable Analog ➔ Display with DISPLAY Mode 2 ➔ Disable Analog ➔Disable OSC	CF
Enable clock signal ➔Enable Analog ➔ Load temperature value ➔ DISPLAY with DISPLAY Mode 1 ➔ Disable Analog ➔ Disable OSC	F7
Enable clock signal ➔Enable Analog ➔ Load temperature value ➔ DISPLAY with DISPLAY Mode 2 ➔ Disable Analog ➔ Disable OSC	FF

0	0	24	0	0	1	0	0	1	0	0	Write RAM (Black White) / RAM 0x24	After this command, data entries will be written into the BW RAM until another command is written. Address pointers will advance accordingly For Write pixel: Content of Write RAM(BW) = 1 For Black pixel: Content of Write RAM(BW) = 0

GOODISPLAY

Command Table												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	26	0	0	1	0	0	1	1	0	Write RAM (RED) / RAM 0x26	After this command, data entries will be written into the RED RAM until another command is written. Address pointers will advance accordingly. For Red pixel: Content of Write RAM(RED) = 1 For non-Red pixel [Black or White]: Content of Write RAM(RED) = 0
0	0	27	0	0	1	0	0	1	1	1	Read RAM	After this command, data read on the MCU bus will fetch data from RAM. According to parameter of Register 41h to select reading RAM0x24/ RAM0x26, until another command is written. Address pointers will advance accordingly. The 1st byte of data read is dummy data.
0	0	28	0	0	1	0	1	0	0	0	VCOM Sense	Enter VCOM sensing conditions and hold for duration defined in 29h before reading VCOM value. The sensed VCOM voltage is stored in register The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	29	0	0	1	0	1	0	0	1	VCOM Sense Duration	Stabling time between entering VCOM sensing mode and reading acquired. A[3:0] = 9h, duration = 10s. VCOM sense duration = (A[3:0]+1) sec
0	1		0	1	0	0	A_3	A_2	A_1	A_0		
0	0	2A	0	0	1	0	1	0	1	0	Program VCOM OTP	Program VCOM register into OTP The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	2B	0	0	1	0	1	0	1	1	Write Register for VCOM Control	This command is used to reduce glitch when ACVCOM toggle. Two data bytes D04h and D63h should be set for this command.
0	1		0	0	0	0	0	1	0	0		
0	1		0	1	1	0	0	0	1	1		

Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	2C	0	0	1	0	1	1	0	0	Write VCOM register	Write VCOM register from MCU interface A[7:0] = 00h [POR]
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		

A[7:0]	VCOM	A[7:0]	VCOM
08h	-0.2	44h	-1.7
0Ch	-0.3	48h	-1.8
10h	-0.4	4Ch	-1.9
14h	-0.5	50h	-2
18h	-0.6	54h	-2.1
1Ch	-0.7	58h	-2.2
20h	-0.8	5Ch	-2.3
24h	-0.9	60h	-2.4
28h	-1	64h	-2.5
2Ch	-1.1	68h	-2.6
30h	-1.2	6Ch	-2.7
34h	-1.3	70h	-2.8
38h	-1.4	74h	-2.9
3Ch	-1.5	78h	-3
40h	-1.6	Other	NA

0	0	2D	0	0	1	0	1	1	0	1	OTP Register Read for Display Option	Read Register for Display Option: A[7:0]: VCOM OTP Selection (Command 0x37, Byte A) B[7:0]: VCOM Register (Command 0x2C) C[7:0]~G[7:0]: Display Mode (Command 0x37, Byte B to Byte F) [5 bytes] H[7:0]~K[7:0]: Waveform Version (Command 0x37, Byte G to Byte J) [4 bytes]
1	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
1	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
1	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		
1	1		D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0		
1	1		E_7	E_6	E_5	E_4	E_3	E_2	E_1	E_0		
1	1		F_7	F_6	F_5	F_4	F_3	F_2	F_1	F_0		
1	1		G_7	G_6	G_5	G_4	G_3	G_2	G_1	G_0		
1	1		H_7	H_6	H_5	H_4	H_3	H_2	H_1	H_0		
1	1		I_7	I_6	I_5	I_4	I_3	I_2	I_1	I_0		
1	1		J_7	J_6	J_5	J_4	J_3	J_2	J_1	J_0		
1	1		K_7	K_6	K_5	K_4	K_3	K_2	K_1	K_0		

0	0	2E	0	0	1	0	1	1	1	0	User ID Read	Read 10 Byte User ID stored in OTP: A[7:0]]~J[7:0]: UserID (R38, Byte A and Byte J) [10 bytes]
1	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
1	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
1	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		
1	1		D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0		
1	1		E_7	E_6	E_5	E_4	E_3	E_2	E_1	E_0		
1	1		F_7	F_6	F_5	F_4	F_3	F_2	F_1	F_0		
1	1		G_7	G_6	G_5	G_4	G_3	G_2	G_1	G_0		
1	1		H_7	H_6	H_5	H_4	H_3	H_2	H_1	H_0		
1	1		I_7	I_6	I_5	I_4	I_3	I_2	I_1	I_0		
1	1		J_7	J_6	J_5	J_4	J_3	J_2	J_1	J_0		

Command Table												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	2F	0	0	1	0	1	1	1	1	Status Bit Read	Read IC status Bit [POR 0x01] A[5]: HV Ready Detection flag [POR=0] 0: Ready 1: Not Ready A[4]: VCI Detection flag [POR=0] 0: Normal 1: VCI lower than the Detect level A[3]: [POR=0] A[2]: Busy flag [POR=0] 0: Normal 1: BUSY A[1:0]: Chip ID [POR=01] Remark: A[5] and A[4] status are not valid after RESET, they need to be initiated by command 0x14 and command 0x15 respectively.
1	1		0	0	A_5	A_4	0	0	A_1	A_0		
0	0	30	0	0	1	1	0	0	0	0	Program WS OTP	Program OTP of Waveform Setting The contents should be written into RAM before sending this command. The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	31	0	0	1	1	0	0	0	1	Load WS OTP	Load OTP of Waveform Setting The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	32	0	0	1	1	0	0	1	0	Write LUT register	Write LUT register from MCU interface [153 bytes], which contains the content of VS[nX-LUTm], TP[nX], RP[n], SR[nXY], and FR[n] Refer to Session 6.7 WAVEFORM SETTING
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		:	:	:	:	:	:	:	:		
0	1		.	..	.	.	.	.	.	.		
0	0	34	0	0	1	1	0	1	0	0	CRC calculation	CRC calculation command For details, please refer to SSD1681 application note. BUSY pad will output high during operation.
0	0	35	0	0	1	1	0	1	0	1	CRC Status Read	CRC Status Read A[15:0] is the CRC read out value
1	1		A_{15}	A_{14}	A_{13}	A_{12}	A_{11}	A_{10}	A_9	A_8		
1	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		

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Command Table												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	36	0	0	1	1	0	1	1	0	Program OTP selection	Program OTP Selection according to the OTP Selection Control [R37h and R38h] The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	37	0	0	1	1	0	1	1	1	Write Register for Display Option	Write Register for Display Option A[7] Spare VCOM OTP selection 0: Default [POR] 1: Spare B[7:0] Display Mode for WS[7:0] C[7:0] Display Mode for WS[15:8] D[7:0] Display Mode for WS[23:16] E[7:0] Display Mode for WS[31:24] F[3:0 Display Mode for WS[35:32] 0: Display Mode 1 1: Display Mode 2 F[6]: PingPong for Display Mode 2 0: RAM Ping-Pong disable [POR] 1: RAM Ping-Pong enable G[7:0]~J[7:0] module ID /waveform version. Remarks: 1) A[7:0]~J[7:0] can be stored in OTP 2) RAM Ping-Pong function is not support for Display Mode 1
0	1		A_7	0	0	0	0	0	0	0		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		
0	1		D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0		
0	1		E_7	E_6	E_5	E_4	E_3	E_2	E_1	E_0		
0	1		0	F_6	0	0	F_3	F_2	F_1	F_0		
0	1		G_7	G_6	G_5	G_4	G_3	G_2	G_1	G_0		
0	1		H_7	H_6	H_5	H_4	H_3	H_2	H_1	H_0		
0	1		I_7	I_6	I_5	I_4	I_3	I_2	I_1	I_0		
0	1		J_7	J_6	J_5	J_4	J_3	J_2	J_1	J_0		
0	0	38	0	0	1	1	1	0	0	0	Write Register for User ID	Write Register for User ID A[7:0]]~J[7:0]: UserID [10 bytes] Remarks: A[7:0]~J[7:0] can be stored in OTP
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		C_7	C_6	C_5	C_4	C_3	C_2	C_1	C_0		
0	1		D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0		
0	1		E_7	E_6	E_5	E_4	E_3	E_2	E_1	E_0		
0	1		F_7	F_6	F_5	F_4	F_3	F_2	F_1	F_0		
0	1		G_7	G_6	G_5	G_4	G_3	G_2	G_1	G_0		
0	1		H_7	H_6	H_5	H_4	H_3	H_2	H_1	H_0		
0	1		I_7	I_6	I_5	I_4	I_3	I_2	I_1	I_0		
0	1		J_7	J_6	J_5	J_4	J_3	J_2	J_1	J_0		
0	0	39	0	0	1	1	1	0	0	1	OTP program mode	OTP program mode A[1:0] = 00: Normal Mode [POR] A[1:0] = 11: Internal generated OTP programming voltage Remark: User is required to EXACTLY follow the reference code sequences
0	1		0	0	0	0	0	0	A_1	A_0		

Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	3C	0	0	1	1	1	1	0	0	Border Waveform Control	Select border waveform for VBD A[7:0] = C0h [POR], set VBD as HIZ. A [7:6] :Select VBD option
0	1		A_7	A_6	A_5	A_4	0	A_2	A_1	A_0		

A[7:6]	Select VBD as
00	GS Transition, Defined in A[2] and A[1:0]
01	Fix Level, Defined in A[5:4]
10	VCOM
11[POR]	HiZ

A [5:4] Fix Level Setting for VBD

A[5:4]	VBD level
00	VSS
01	VSH1
10	VSL
11	VSH2

A[2] GS Transition control

A[2]	GS Transition control
0	Follow LUT (Output VCOM @ RED)
1	Follow LUT

A [1:0] GS Transition setting for VBD

A[1:0]	VBD Transition
00	LUT0
01	LUT1
10	LUT2
11	LUT3

0	0	3F	0	0	1	1	1	1	1	1	End Option (EOPT)	Option for LUT end A[7:0]= 02h [POR]
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		

22h	Normal.
07h	Source output level keep previous output before power off

0	0	41	0	1	0	0	0	0	0	1	Read RAM Option	Read RAM Option A[0]= 0 [POR] 0 : Read RAM corresponding to RAM0x24 1 : Read RAM corresponding to RAM0x26
0	1		0	0	0	0	0	0	0	A_0		
0	0	44	0	1	0	0	0	1	0	0	Set RAM X - address Start / End position	Specify the start/end positions of the window address in the X direction by an address unit for RAM A[5:0]: XSA[5:0], XStart, POR = 00h B[5:0]: XEA[5:0], XEnd, POR = 15h
0	1		0	0	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		0	0	B_5	B_4	B_3	B_2	B_1	B_0		
0	0	45	0	1	0	0	0	1	0	1	Set Ram Y- address Start / End position	Specify the start/end positions of the window address in the Y direction by an address unit for RAM A[8:0]: YSA[8:0], YStart, POR = 000h B[8:0]: YEA[8:0], YEnd, POR = 127h
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		0	0	0	0	0	0	0	A_8		
0	1		B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0		
0	1		0	0	0	0	0	0	0	B_8		

Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	46	0	1	0	0	0	1	1	0	Auto Write RED RAM for Regular Pattern	Auto Write RED RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate A[6:4] Height A[6:4] Height 000 8 100 128 001 16 101 200 010 32 110 200 011 64 111 200 A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source A[2:0] Width A[2:0] Width 000 8 100 128 001 16 101 200 010 32 110 200 011 64 111 200 BUSY pad will output high during operation.
0	1		A_7	A_6	A_5	A_4	0	A_2	A_1	A_0		
0	0	47	0	1	0	0	0	1	1	1	Auto Write B/W RAM for Regular Pattern	Auto Write B/W RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate A[6:4] Height A[6:4] Height 000 8 100 128 001 16 101 200 010 32 110 200 011 64 111 200 A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source A[2:0] Width A[2:0] Width 000 8 100 128 001 16 101 200 010 32 110 200 011 64 111 200 During operation, BUSY pad will output high.
0	1		A_7	A_6	A_5	A_4	0	A_2	A_1	A_0		
0	0	4E	0	1	0	0	1	1	1	0	Set RAM X address counter	Make initial settings for the RAM X address in the address counter (AC) A[5:0]: 00h [POR].
0	1		0	0	A_5	A_4	A_3	A_2	A_1	A_0		
0	0	4F	0	1	0	0	1	1	1	1	Set RAM Y address counter	Make initial settings for the RAM Y address in the address counter (AC) A[8:0]: 000h [POR].
0	1		A_7	A_6	A_5	A_4	A_3	A_2	A_1	A_0		
0	1		0	0	0	0	0	0	0	A_8		
0	0	7F	0	1	1	1	1	1	1	1	NOP	This command is an empty command; it does not have any effect on the display module. However it can be used to terminate Frame Memory Write or Read Commands.

7.Electrical Characteristics

7-1. Absolute maximum rating

Parameter	Symbol	Rating	Unit
Logic supply voltage	VCI	-0.5 to +4.0	V
Logic Input voltage	VIN	-0.5 to VCI +0.5	V
Logic Output voltage	VOUT	-0.5 to VCI +0.5	V
Operating Temp range	TOPR	0 to +50	°C
Storage Temp range	TSTG	-25 to+70	°C
Optimal Storage Humidity	HSTGo	55±10	%RH

7-2. Panel DC Characteristics

The following specifications apply for: VSS=0V, VCI=3.0V, TOPR =23ºC

Parameter	Symbol	Conditions	Applicable pin	Min.	Typ.	Max	Units
Single ground	V_{SS}	-		-	0	-	V
Logic supply voltage	V_{CI}	-	VCI	2.2	3.0	3.7	V
Core logic voltage	V_{DD}		VDD	1.7	1.8	1.9	V
High level input voltage	V_{IH}	-	-	0.8 V_{CI}	-	-	V
Low level input voltage	V_{IL}	-	-	-	-	0.2 V_{CI}	V
High level output voltage	V_{OH}	IOH = - 100uA	-	0.9 VCI	-	-	V
Low level output voltage	V_{OL}	IOL = 100uA	-	-	-	0.1 V_{CI}	V
Typical power	P_{TYP}	V_{CI}=3.0V	-	-	4.5	-	mW
Deep sleep mode	P_{STPY}	V_{CI}=3.0V	-	-	0.003	-	mW
Typical operating current	Iopr_V_{CI}	V_{CI}=3.0V	-	-	1.5	-	mA
Full update time	-	25 °C	-	-	2	-	sec
Fast update time	-	25 °C	-	-	1.5	-	sec
Partial update time	-	25 °C	-	-	0.26	-	sec
Sleep mode current	Islp_V_{CI}	DC/DC off No clock No input load Ram data retain	-	-	20		uA
Deep sleep mode current	Idslp_V_{CI}	DC/DC off No clock No input load Ram data not retain	-	-	1	5	uA

Notes:

1) Refresh time: the time it takes for the whole process from the screen change to the screen stabilization.

2) The difference between different refresh methods:

Full refresh: The screen will flicker several times during the refresh process;

Fast Refresh: The screen will flash once during the refresh process;

Partial refresh: The screen does not flicker during the refresh process.

Note: During the fast refresh or partial refresh of the electronic paper, it is recommended to add a full-screen refresh after 5 consecutive operations to reduce the accumulation of afterimages on the screen.

The Typical power consumption is measured with following pattern transition: from horizontal 2 gray scale pattern to vertical 2 gray scale pattern.(Note 7-1)The standby power is the consumed power when the panel controller is in standby mode. The listed electrical/optical characteristics are only guaranteed under the controller & waveform provided by GOOD DISPLAY Vcom is recommended to be set in the range of assigned value ± 0.1V.

Note 7-1 The Typical power consumption



7-3. Panel AC Characteristics

7-3-1. MCU Interface

7-3-1-1. MCU Interface selection

The module can support 3-wire/4-wire serial peripheral. MCU interface is pin selectable by BS1 shown in Table 7-1.

	Pin Name					
MCU Interface	BS1	RES#	CS#	D/C#	SCL	SDA
4-wire serial peripheral interface (SPI)	L	RES#	CS#	DC#	SCL	SDA
3-wire serial peripheral interface (SPI) – 9 bits SPI	H	RES#	CS#	L	SCL	SDA

Table 7-1 : Interface pins assignment under different MCU interface

Note:(1) L is connected to V_{SS} and H is connected to V_{DDIO}

7-3-1-2. MCU Serial Interface (4-wire SPI)

The 4-wire SPI consists of serial clock SCL, serial data SDA, D/C# and CS#. The control pins status in 4-wire SPI in writing command/data is shown in Table 6-2 and the write procedure 4-wire SPI is shown in Table 7-2

Function	SCL pin	SDA pin	D/C# pin	CS# pin
Write command	↑	Command bit	L	L
Write data	↑	Data bit	H	L

Table 7-2 : Control pins status of 4-wire SPI

Note:

(1) L is connected to VSS and H is connected to VDDIO

(2) ↑ stands for rising edge of signal

(3) SDA (Write Mode) is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0. The level of D/C# should be kept over the whole byte. The data byte in the shift register is written to the Graphic Display Data RAM (RAM)/Data Byte register or command Byte register according to D/C# pin.

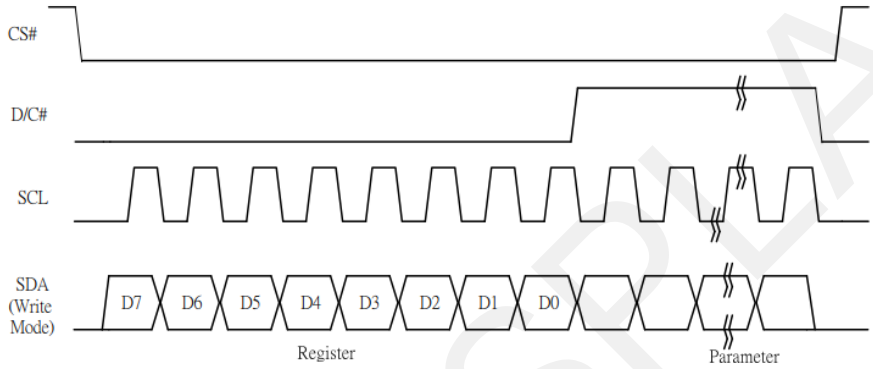


Figure 7-1 : Write procedure in 4-wire SPI mode

In the read operation (Command 0x1B, 0x27, 0x2D, 0x2E, 0x2F, 0x35). After CS# is pulled low, the first byte sent is command byte, D/C# is pulled low. After command byte sent, the following byte(s) read are data byte(s), so D/C# bit is then pulled high. An 8-bit data will be shifted out on every clock falling edge. The serial data SDA bit shifting sequence is D7, D6, to D0 bit. Figure 6-2 shows the read procedure in 4-wire SPI.

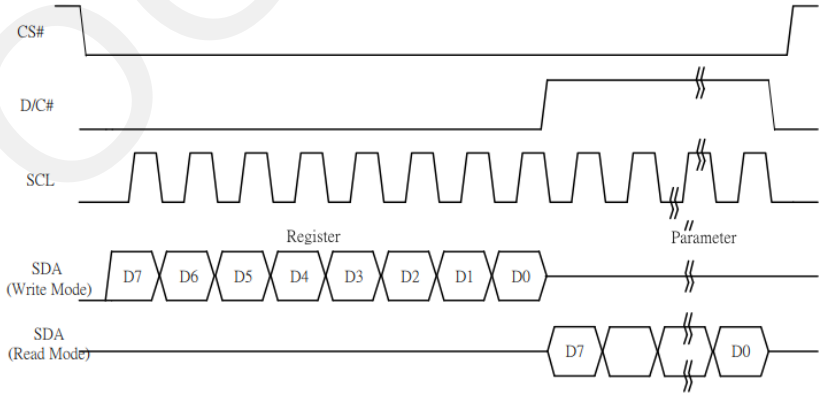


Figure 7-2 : Read procedure in 4-wire SPI mode

7-3-1-3. MCU Serial Peripheral Interface (3-wire SPI)

The 3-wire SPI consists of serial clock SCL, serial data SDA and CS#. The operation is similar to 4-wire SPI while D/C# pin is not used and it must be tied to LOW. The control pins status in 3-wire SPI is shown in Table 7-3.

In the write operation, a 9-bit data will be shifted into the shift register on every clock rising edge. The bit shifting sequence is D/C# bit, D7 bit, D6 bit to D0 bit. The first bit is D/C# bit which determines the following byte is command or data. When D/C# bit is 0, the following byte is command. When D/C# bit is 1, the following byte is data. Table 6-3 shows the write procedure in 3-wire SPI

Function	SCL pin	SDA pin	D/C# pin	CS# pin
Write command	↑	Command bit	Tie LOW	L
Write data	↑	Data bit	Tie LOW	L

Table 7-3 : Control pins status of 3-wire SPI

Note:

(1) L is connected to VSS and H is connected to VDDIO

(2) ↑ stands for rising edge of signal

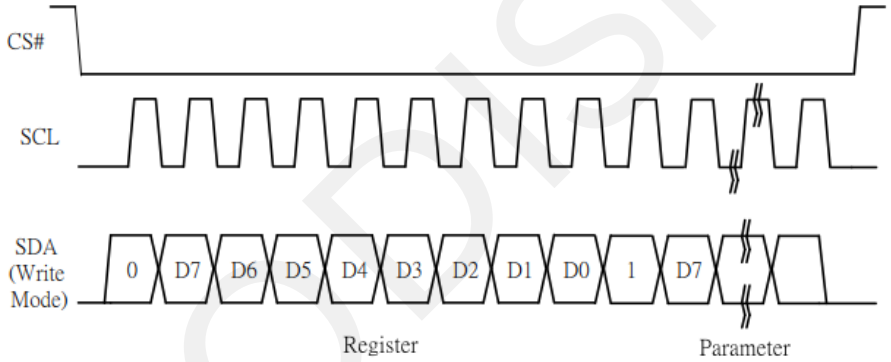


Figure 7-3 : Write procedure in 3-wire SPI

In the read operation (Register 0x1B, 0x27, 0x2D, 0x2E, 0x2F, 0x35). SDA data are transferred in the unit of 9 bits. After CS# pull low, the first byte is command byte, the D/C# bit is as 0 and following with the register byte. After command byte send, the following byte(s) are data byte(s), with D/C# bit is 1. After D/C# bit sending from MCU, an 8-bit data will be shifted out on every clock falling edge. The serial data SDA bit shifting sequence is D7, D6, to D0 bit. Figure 7-4 shows the read procedure in 3-wire SPI.

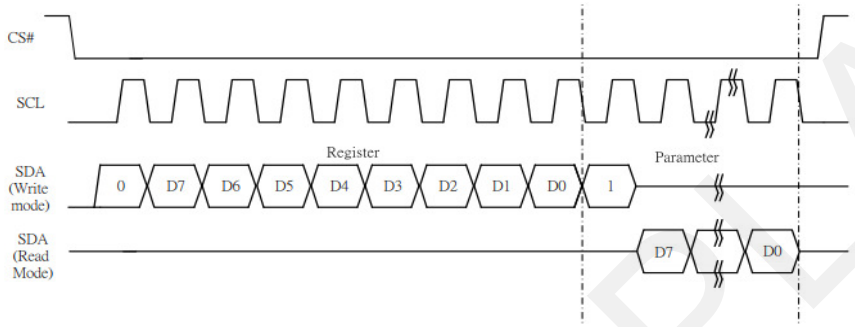


Figure 7-4 : Read procedure in 3-wire SPI mode

7-3-2.Serial Peripheral Interface

Write mode

Symbol	Parameter	Min	Typ	Max	Unit
f_{SCL}	SCL frequency (Write Mode)	-	-	20	MHz
t_{CSSU}	Time CS# has to be low before the first rising edge of SCLK	60	-	-	ns
t_{CSHLD}	Time CS# has to remain low after the last falling edge of SCLK	65	-	-	ns
t_{CSHIGH}	Time CS# has to remain high between two transfers	100	-	-	ns
$t_{SCLHIGH}$	Part of the clock period where SCL has to remain high	25	-	-	ns
t_{SCLLOW}	Part of the clock period where SCL has to remain low	25	-	-	ns
t_{SISU}	Time SI (SDA Write Mode) has to be stable before the next rising edge of SCL	10	-	-	ns
t_{SIHLD}	Time SI (SDA Write Mode) has to remain stable after the rising edge of SCL	40	-	-	ns

Read mode

Symbol	Parameter	Min	Typ	Max	Unit
f_{SCL}	SCL frequency (Read Mode)	-	-	2.5	MHz
t_{CSSU}	Time CS# has to be low before the first rising edge of SCLK	100	-	-	ns
t_{CSHLD}	Time CS# has to remain low after the last falling edge of SCLK	50	-	-	ns
t_{CSHIGH}	Time CS# has to remain high between two transfers	250	-	-	ns
$t_{SCLHIGH}$	Part of the clock period where SCL has to remain high	180	-	-	ns
t_{SCLLOW}	Part of the clock period where SCL has to remain low	180	-	-	ns
t_{SOSU}	Time SO(SDA Read Mode) will be stable before the next rising edge of SCL	-	50	-	ns
t_{SOHLD}	Time SO (SDA Read Mode) will remain stable after the falling edge of SCL	-	0	-	ns

Note: All timings are based on 20% to 80% of VDDIO-VSS

Table 7-4: Serial Peripheral Interface Timing Characteristics

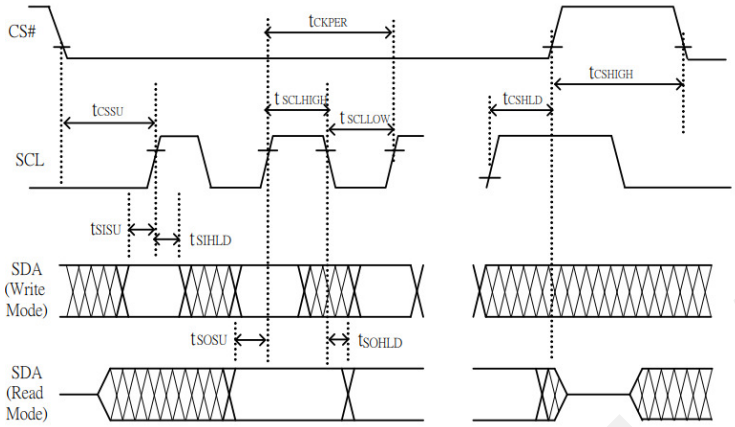


Figure 7-5: SPI timing diagram

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8. Optical Specifications

8.1. Specifications

Measurements are made with that the illumination is under an angle of 45 degree, the detection is perpendicular unless otherwise specified

Symbol	Parameter	Conditions	Min	Typ.	Max	Units	Notes
R	White Reflectivity	White	30	35	-	%	8-1
CR	Contrast Ratio	Indoor	8:1		-		8-2
GN	2Grey Level	-		DS+(WS-DS)*n(m-1)			8-3
T update	Image update time	at 25 °C		3	-	sec	
Life		Topr		1000000times or 5years			

Notes:

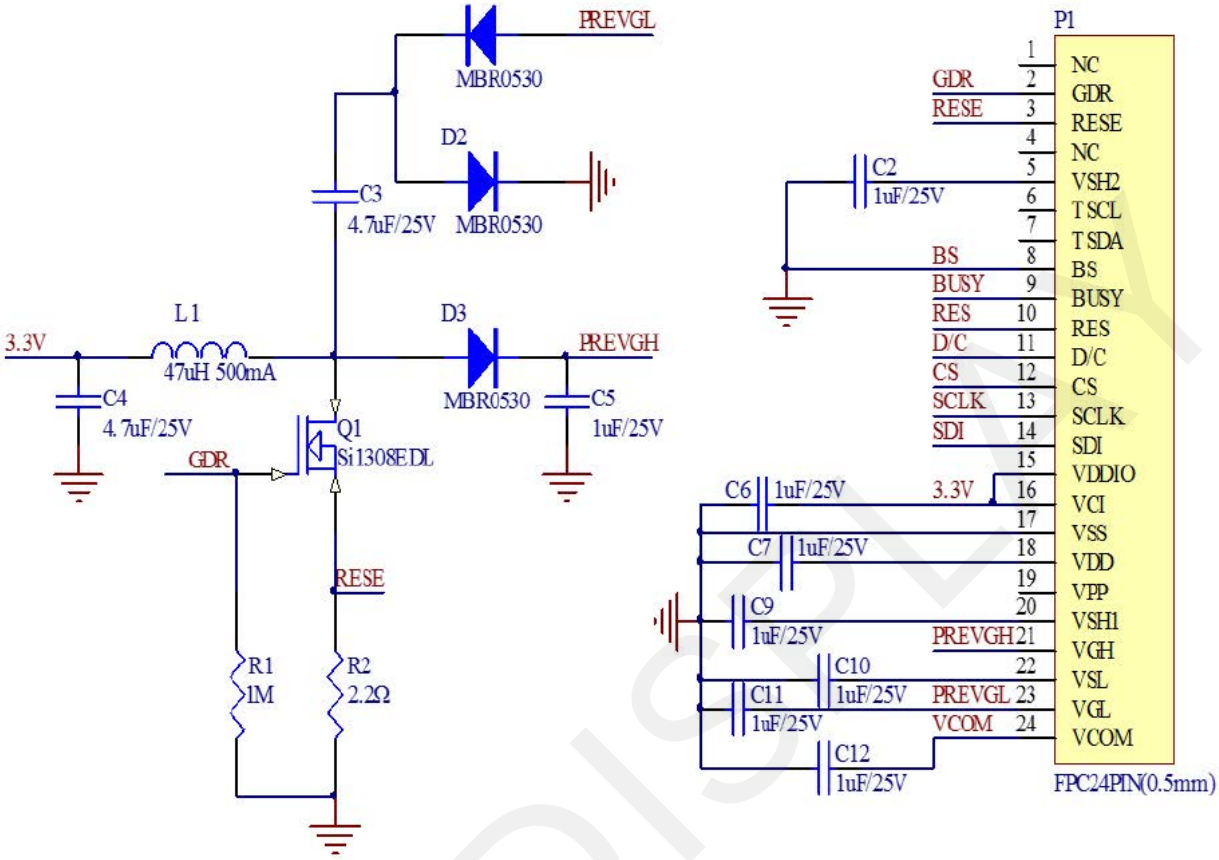
8-1. Luminance meter: Eye-One Pro Spectrophotometer.

8-2. CR=Surface Reflectance with all white pixel/Surface Reflectance with all black pixels.

8-3. WS: White state, DS: Dark state

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9. Reference Circuit



Part Name	Requirements for spare part
C1—C12	0603/0805; X5R/X7R;Voltage Rating:≥25V
R1、R2	0603/0805;1% variation,≥0.05W
D1—D3	MBR0530: 1)Reverse DC Voltage≥30V 2)Io≥500mA 3)Forward voltage ≤430mV
Q1	Si1308EDL:1)Drain-Source breakdown voltage≥30V 2)Vgs(th)≤1.5V 3)Rds(on)≤400mΩ
L1	refer to NR3015: Io=500mA(max)
P1	24pins,0.5mm pitch

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10. Matched Development Kit

Our Development Kit designed for SPI E-paper Display aims to help users to learn how to use E-paper Display more easily. It can refresh black-white E-paper Display, three-color (black, white and red/Yellow) E-paper Display and four-color(black, white, red and yellow) Good Display 's E-paper Display. And it is also added the functions of USB serial port, FLASH chip, font chip, current detection ect.
Development Kit consists of the development board and the pinboard.

Supported development platforms include STM32, ESP32, ESP8266, Arduino UNO, etc. More details, please click to the following links:

STM32	https://www.good-display.com/product/219.html
ESP32	https://www.good-display.com/product/338.html
ESP8266	https://www.good-display.com/product/220.html
Arduino UNO	https://www.good-display.com/product/222.html

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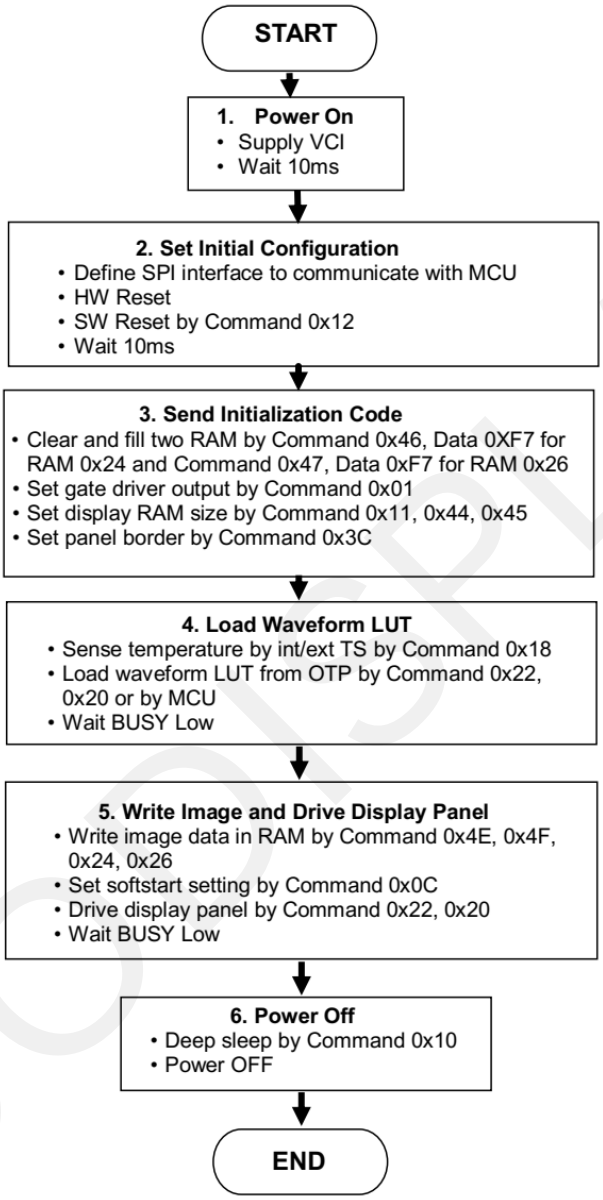
11. Reliability test

NO	Test items	Test condition
1	Low-Temperature Storage	T = -25℃, 240 h Test in white pattern
2	High-Temperature Storage	T=70° C，RH=40%，240h Test in white pattern
3	High-Temperature Operation	T=50° C，RH=35%，240h
4	Low-Temperature Operation	0° C，240h
5	High-Temperature, High-Humidity Operation	T=40° C，RH=80%，240h
6	High Temperature, High Humidity Storage	T=50° C，RH=80%, 240h Test in white pattern
7	Temperature Cycle	1 cycle:[-25° C 30min]→[+70 ° C 30 min] : 50 cycles Test in white pattern
8	UV exposure Resistance	765W/m ²for 168hrs,40 ℃ Test in white pattern
9	ESD Gun	Air+/-15KV;Contact+/-8KV (Test finished product shell, not display only) Air+/-8KV;Contact+/-6KV (Naked EPD display, no including IC and FPC area) Air+/-4KV;Contact+/-2KV (Naked EPD display, including IC and FPC area)

Note: Put in normal temperature for 1hour after test finished, display performance is ok.

12. Typical Operating Sequence

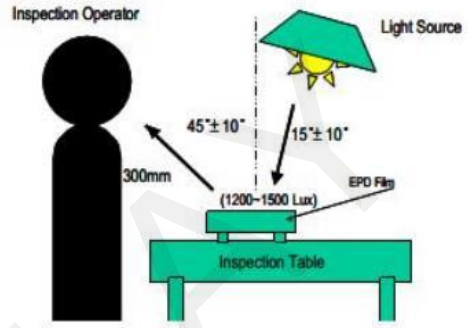
12.1 Normal Operation Flow



13. Inspection method and condition

13.1 Inspection condition

Item	Condition
Illuminance	≥1000 lux
Temperature	22℃ ±3℃
Humidity	45-65 % RoHS
Distance	≥30cm
Angle	±45 °
Inspection method	By eyes



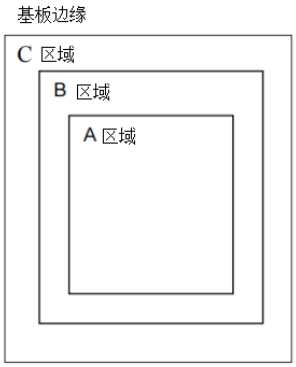
13.2 Display area

13.2.1 Zone definition:

A Zone： Active area

B Zone： Border zone

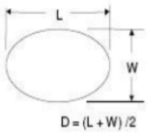
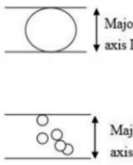
C Zone： From B zone edge to panel edge

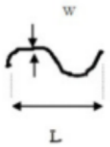


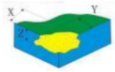
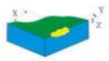
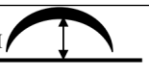
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13.3 General inspection standards for products

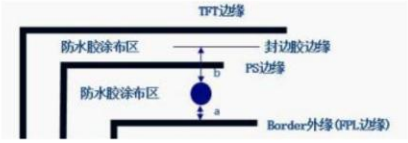
13.3.1 Appearance inspection standard

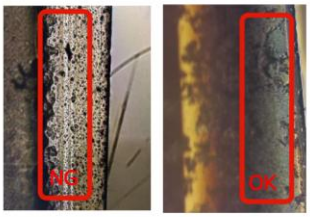
Inspection item		Figure		A zone inspection standard	B/C zone	Inspection method	MAJ/ MIN
Spot defects	Spot defects such as dot, foreign matter, air bubble, and dent etc.	Diameter D=(L+W)/2 (L-length、W-width) Measuring method shown in the figure below 	A spec module The distance between the two spots should not be less than 10mm	7.5"-13.3"Module（Not include 7.5"）： D＞1mm N=0 0.5＜D≤0.8 N≤4 D≤0.5 Ignore 0.8＜D≤1 N≤2 4.2"-7.5"Module（Not include 4.2"）： D＞0.5 N=0 0.4＜D≤0.5 N≤2 D≤0.25 Ignore 0.25＜D≤0.4 N≤4 Module below 4.2"： D＞0.5 N=0 0.4＜D≤0.5 N≤1 D≤0.25 Ignore 0.25＜D≤0.4 N≤4 0.1mm＜D≤0.25 N≤3/cm²	Foreign matter D≤1mm Pass	Check by eyes Film gauge	MIN
			B spec module The distance between the two spots should not be less than 5mm（Outside the AA area, ignore if not serious when checking by eyes）	No affect on display			

Inspection item		Figure		A zone inspection standard	B/C zone	Inspection method	MAJ/ MIN
Line defects	Line defects such as scratch, hair etc.	L-Length，W-Width, (W/L)＜1/4 Judged by line， (W/L)≥1/4 Judged by dot 	A spec module The distance between the two lines should not be less than 5mm	7.5"-13.3"Module（Not include 7.5"）： L＞10mm,N=0 W＞0.8mm，N=0 5mm≤L≤10mm，0.5mm≤W≤0.8mm N≤2 L≤5mm，W≤0.5mm Ignore 4.2"-7.5"Module（Not include 4.2"）： L＞8mm,N=0 W＞0.2mm，N=0 2mm≤L≤8mm，0.1mm≤W≤0.2mm N≤4 L≤2mm，W≤0.1mm Ignore Module below 4.2"： L＞5mm,N=0 W＞0.2mm，N=0 2mm≤L≤5mm，0.1mm≤W≤0.2mm N≤4 L≤2mm，W≤0.1mm Ignore	Ignore	Check by eyes Film gauge	MIN
			B spec module The distance between the two lines should not be less than 5mm（Outside the AA area, ignore if not serious when checking by eyes）	No affect on display			

Inspection item		Figure	Inspection standard	Inspection method	MAJ/MIN
Panel chipping and crack defects	TFT panel chipping	X the length, Y the width, Z the chipping height, T the thickness of the panel 崩角  崩边 	Chipping at the edge: Module over 7.5"（Include 7.5"）: X≤ 6mm,Y≤1mm Z≤T N=3 Allowed Module below 7.5"(Not include 7.5"): X≤ 3mm,Y≤1mm Z≤T N=3 Allowed Chipping on the corner: IC sideX≤2mm Y≤2mm, Non-IC sideX≤1mm Y≤1mm . Allowed Note: 1、 Chipping should not damage the edge wiring. If it does not affect the display, allowed 2、 The size of the chipping is larger than the above conditions but the display is normal, it can be taken as the B spec.	Check by eyes、 Film gauge	MIN
	Crack	玻璃裂纹 	Crack at any zone of glass , Not allowed	Check by eyes、Film gauge	MIN
	Burr edge		No exceed the positive and negative deviation of the outline dimensions X+Y≤0.2mm Allowed	Calliper	MIN
	Curl of panel	H  Curl height	Curl height H≤Total panel length 1% Allowed	Check by eyes	MIN

Remarks: The total number of defects in a single piece of A-spec glass is not allowed to exceed 4.

Inspection item		Figure	Inspection standard	Inspection method	MAJ/MIN
PS defect	Water proof film	 	1 .Waterproof film damage, wrinkled, open edge, not allowed 2. Exceeding the edge of module(according to the lamination drawing) Not allowed 3. Edge warped exceeds height of technical file, not allowed	Check by eyes	MIN
RTV defect	Adhesive effect		Adhesive height exceeds the display surface, not allowed	Check by eyes	MIN
			1 .Overflow, exceeds the panel side edge, affecting the size, not allowed 2 .No adhesive at panel edge≤1mm, mo exposure of wiring, allowed 3. No adhesive at edge and corner1*1mm, no exposure of wiring, allowed		
			Protection adhesive, coverage width within W≤1.5mm, no break of adhesive, allowed		
	Adhesive re-fill		Dispensing is uniform, without obvious concave and breaking, bubbling and swell, not higher than the upper surface of the PS, and the diameter of the adhesive re-filling is not more than 8mm, allowed	Check by eyes	MIN
EC defect	Adhesive bubble		1、 Effective edge sealing area of hot melt products ≥1/2 edge sealing area; 2、Bubble a+b/2≥1/2 effective width, N≤3, spacing≥5mm , allowed No exposure of wiring, allowed	Check by eyes	MIN

Inspection item		Figure	Inspection standard	Inspection method	MAJ/ MIN
EC defect	Adhesive effect		1 .Overflow, exceeds the panel side edge, affecting the size, not allowed 2.No adhesive at panel edge≤1mm, mo exposure of wiring, allowed 3.No adhesive at edge and corner 1*1mm, no exposure of wiring, allowed 4. Adhesive height exceeds the display surface, not allowed	Visual, caliper	MIN
Silver dot adhesive defect	Silver dot adhesive		1、Single silver dot dispensing amount ≥1mm, allowed 2、One of the double silver dot dispensing amount is ≥1mm and the other has adhesive (no reference to 1mm) Allowed	Visual	MIN
			Silver dot dispensing residue on the panel ≤0.2mm, allowed	Film gauge	MIN
FPC defect	FPC wiring FPC golden finger		FPC, TCP damage / gold finger peroxidation, adhesive residue, not allowed	Visual	MIJ
			The height of burr edge of TCP punching surface ≧ 0.4mm, not allowed	Caliper	MIN
	FPC damage/crease		Damage and breaking, not allowed Crease does not affect the electrical performance display, allowed	Check by eyes	MIN

Inspection item		Figure	Inspection standard	Inspection method	MAJ/ MIN
Protective film defect	Protective film	Scratch and crease on the surface but no affect to protection function, allowed		Check by eyes	MIN
		Adhesive at edge L≤5mm，W≤0.5mm，N=2, no entering into viewing area		Check by eyes	MIN
Stain defect	Stain	If stain can be normally wiped clean by > 99% alcohol, allowed		Visual	MIN
Pull tab defect	Pull tab	The position and direction meet the document requirements, and ensure that the protective film can be pulled off.		Check by eyes/ Manual pulling	MIN
Shading tape defect	Shading tape	Tilt≤10°, flat without warping, completely covering the IC.		Check by eyes/ Film gauge	MIN
Stiffener	Stiffener	Flat without warping, Exceeding the left and right edges of the FPC is not allowed. Left and right can be less than 0.5mm from FPC edge		Check by eyes	MIN
Label	Label/ Spraying code	The content meets the requirements of the work sheet. The attaching position meets the requirements of the technical documents.		Check by eyes	MIN

Remarks: The definition of other appearance B spec products, no affect to the display, and no entering into the viewing area.

14. Handling, Safety and Environmental Requirements

WARNING
The display glass may break when it is dropped or bumped on a hard surface. Handle with care. Should the display break, do not touch the electrophoretic material. In case of contact with electrophoretic material, wash with water and soap.

CAUTION
The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.
Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

Data sheet status	
Product specification	The data sheet contains final product specifications.
Limiting values	
Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.	
Application information	
Where application information is given, it is advisory and dose not form part of the specification.	

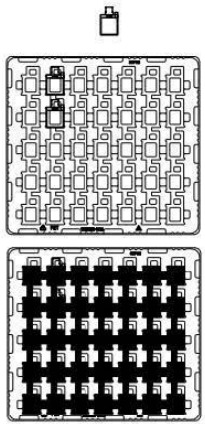
Product Environmental certification
RoHS

15. Packaging

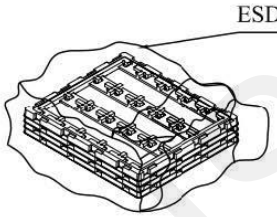
CUSTOMER'S APPROVED:		PAGE: 1/1

PACKLING ORDER:

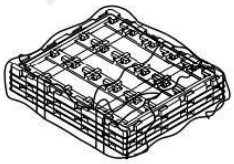
1) Putting 49 pcs Modules on each PET tray.And cover a dedicated EPE film.



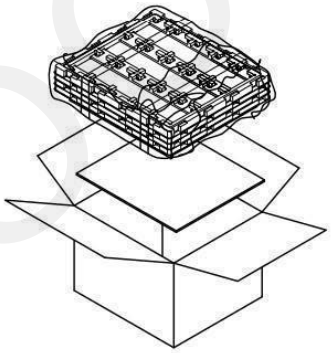
2) Putting 21 pcs PET trays together with 1 empty tray on the top of PET tray. Insert in the ESD bag, add desiccant in the ESD bag.



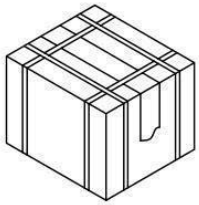
3) the tray together with adhesive tape



4) Putting into one outcarton



5) Packing finished



Note: 49 pcs in a tray, 21 trays in a inner carton, 1 inner cartons in a out carton, so 49 x 21 x 1 = 1029 pcs/Outcarton

Dimension (Out carton): 510*360*215 mm

	Drw:		Chk:		Apv:	

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16. Precautions

(1) Do not apply pressure to the EPD panel in order to prevent damaging it.

(2) Do not connect or disconnect the interface connector while the EPD panel is in operation.

(3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.

(4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.

(5) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.

https://www.good-display.com/news/80.html

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